

ACTIVITY SHEET 4.2 - CREATING A 3D MODEL USING WIRE AND MOD-ROC OR PLASTER BANDAGE

CREATING YOU AS A FOOTBALLER USING WIRE

Steps

1. Look at the photos or sketches of you playing football. Compare them to the images of **Central Coast Mariners** players on Activity sheet 4.1.

Take particular notice of how the subjects in each image stand, reach, jump, stretch and what happens to their hair.

Are there any other movements that you notice?

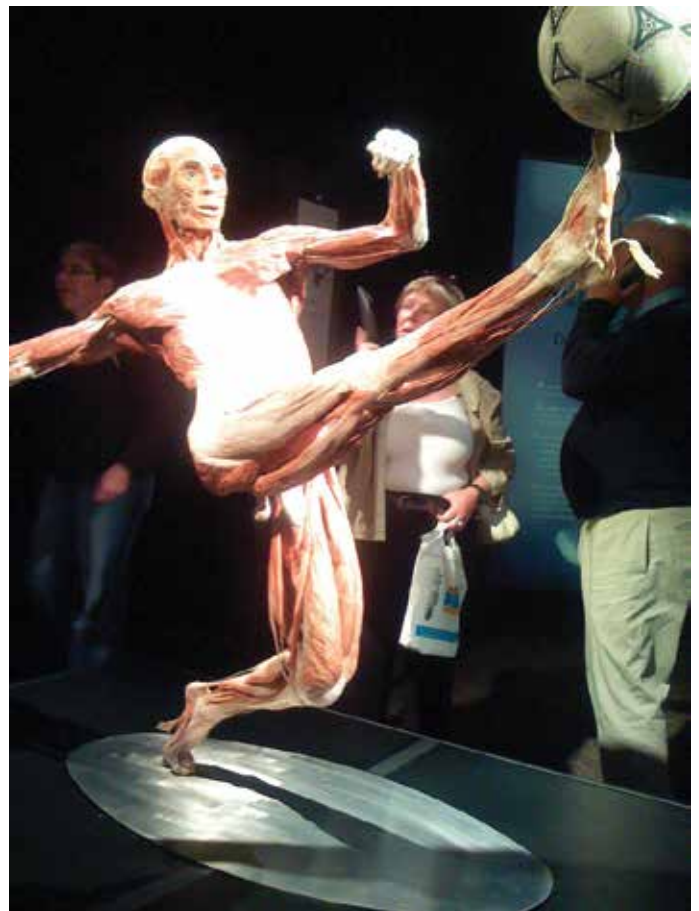
2. Twist the thin wire into the shape of the person playing football. Make a circle for the head and body.
3. Attach the feet or other appropriate parts of the figure (depending on stance and position) to a block of wood so that the figure is stable.

The teacher may have to help you with this.

4. Stuff the body and head with crumpled newspaper.
5. Use mod-roc dipped into warm water or strips of paper dipped in PVA glue to cover the whole model.
6. When the model is dry paint it in **Central Coast Mariners** colours.



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Model trophy, photo by M.Anima - reproduced under Flickr creative commons license.

ACTIVITY SHEET 4.2 - CREATING A 3D MODEL USING WIRE AND MOD-ROC OR PLASTER BANDAGE

CREATING YOU AS A FOOTBALLER USING FOIL



Step 1: Mold foil into the shape of the person playing football.



Step 2: Use mod-roc dipped into warm water or strips of paper dipped in PVA glue to cover the whole model.



Step 3: When the model is dry paint it in **Central Coast Mariners** colours.



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