

# ACTIVITY SHEET 11.1 – DESIGN SURVEY

Record the responses from 10 students who have tested your board game. Make sure you record this information correctly as the information will be used to create a graph or chart and presented at your board game launch.

## STUDENTS INTERVIEWED

Write or type names of students interviewed below:

NAME	CLASS



Grace Gill, Midfielder

## STUDENT INTERVIEW QUESTIONS

Place a tick in the appropriate box and total at the end of your survey.

### 1. The board game design is:

SURVEY:			
EXCELLENT	VERY GOOD	GOOD	SATISFACTORY
TOTAL:			

### 2. The flashcard questions are:

SURVEY:			
TOO HARD	A MIX OF HARD AND EASY	EASY BUT INTERESTING	TOO EASY
TOTAL:			

### 3. The design of flashcards is:

SURVEY:			
EXCELLENT	VERY GOOD	GOOD	SATISFACTORY
TOTAL:			

### 4. Overall the board game is:

SURVEY:			
AWESOME TO PLAY	VERY GOOD TO PLAY	GOOD TO PLAY	SATISFACTORY TO PLAY
TOTAL:			

Present this information in graph or chart form. Use a separate bar graph, line graph or pie chart for each question.

Think about the information in your graph or chart and answer the following questions.

1. What does the information tell you about what others think of your board game?
2. What areas of your board game do you need to improve?
3. What areas of your board game do people really like?